

# Bosses (Solo)

Solo boss only ☑ if killed by all members, can be out of order, preferably on Reaper Task.

- The Barrows Brothers
- Jad (Fight Caves)
- Queen Black Dragon
- Har-Aken (Fight Kiln)
- Arch-Glacor (Hard Mode)
- Tzkal-Zuk
- Legiones
- Magister
- Telos
- Vorkath (Giga endgame Archer)

# The Barrows Brothers

## Requirements:

Access to Canifis

# Jad (Fight Caves)

## Requirements:

None.

# Queen Black Dragon

Requirements:

None.

# Har-Aken (Fight Kiln)

## Requirements:

The Elder Kiln, 1 x Fire Cape

# Arch-Glacor (Hard Mode)

Requirements:

None.

# Tzkal-Zuk

## Requirements:

None.

# Legiones

## Requirements:

95 Slayer (Boostable from 89 with Wilder Pie), Can technically be duoed too and can be attempted once both have 95 Slayer, but is generally a solo boss grind for the Archer.

# Magister

## Requirements:

115 Slayer (Boostable but boost must be sustained through entire fight -\_-), Can technically be duoed too and can be attempted once both have 115 Slayer, but is generally a solo boss grind.

# Telos

## Requirements:

Killing all GWD2 Generals - 80 Attack, Prayer, Magic, and Ranged (Boostable).

# Vorkath (Giga endgame Archer)

## Requirements:

60 Necromancy, Battle of Forinthry