

# Bosses (Duo)

Bosses listed in the order of , with requirements to reach and/or fight them.

- Giant Mole
- King Black Dragon
- Dagannoth Kings
- Arch-Glacor
- Chaos Elemental
- Kalphite Queen
- Giant Mole (Hard Mode)
- General Graardor
- Commander Zilyana
- K'ril Tsutsaroth
- Kree'Arra
- Twin Furies
- Vindicta
- Rex Matriarchs
- Corporeal Beast
- Gregorovic
- Helwyr
- Kerapac
- Nex
- Black Stone Dragon (ED2)
- Seiryu (ED1)
- Zamorak (ED4)
- Araxxor
- Kalphite King
- Barrows: Rise of the Six
- Vermyx
- The Ambassador (ED3)

- Kezalam
- Nakatra
- Raksha
- Kerapac (Hard Mode)
- Zamorak (200% Enrage)
- Solak
- Vorago
- Nex, Angel of Death
- Beastmaster Durzag
- Yakamaru

# Giant Mole

## Requirements:

None.

# King Black Dragon

Requirements:

None.

# Dagannoth Kings

Requirements:

None.

# Arch-Glacor

## Requirements:

None.

# Chaos Elemental

## Requirements:

None.

# Kalphite Queen

## Requirements:

1 x Rope

# Giant Mole (Hard Mode)

Requirements:

None

# General Graardor

## Requirements:

Access to God Wars Dungeon, 70 Strength

# Commander Zilyana

## Requirements:

Access to God Wars Dungeon, 70 Agility

# K'ril Tsutsaroth

## Requirements:

Access to God Wars Dungeon, 70 Constitution

# Kree'Arra

## Requirements:

Access to God Wars Dungeon, 70 Ranged

# Twin Furies

## Requirements:

80 Ranged (Boostable)

# Vindicta

## Requirements:

80 Attack (Boostable)

# Rex Matriarchs

## Requirements:

Access to Anachronia

# Corporeal Beast

## Requirements:

Summer's End

Gregorovic

Requirements:

80 Prayer (Boostable)

# Helwyr

## Requirements:

80 Magic (Boostable)

# Kerapac

## Requirements:

None.

Nex

## Requirements:

Frozen Key; 70 Ranged, Strength, Agility and Constitution

# Black Stone Dragon (ED2)

Requirements:

None.

# Seiryu (ED1)

## Requirements:

None.

# Zamorak (ED4)

## Requirements:

None.

# Araxxor

## Requirements:

None.

# Kalphite King

## Requirements:

None.

# Barrows: Rise of the Six

Requirements:

None.

Vermyx

Requirements:

Soul Searching

# The Ambassador (ED3)

Requirements:

None.

# Kezalam

## Requirements:

Soul Searching

# Nakatra

## Requirements:

Soul Searching

# Raksha

## Requirements:

Raksha, the Shadow Colossus

# Kerapac (Hard Mode)

Requirements:

None.

# Zamorak (200% Enrage)

Requirements:

None.

# Solak

## Requirements:

None. (Although for Archer: Cinderbane Gloves and bik arrows+bolg OR enhanced blowpipe are basically essential for comfortable duo without BiS-gear and all the whistles)

# Vorago

## Requirements:

None. (But BiS Melee is nice.)

# Nex, Angel of Death

## Requirements:

Frozen Key; 70 Ranged, Strength, Agility and Constitution

# Beastmaster Durzag

Requirements:

Crying.

# Yakamaru

## Requirements:

Crying a lot.